



ACTIVISION.

**VIDEO GAME
CARTRIDGE
CATALOG
FALL/WINTER 1983**

**FOR USE WITH
THE ATARI® 2600™
AND INTELLIVISION®
SYSTEMS**



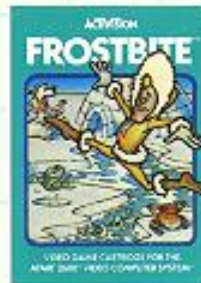
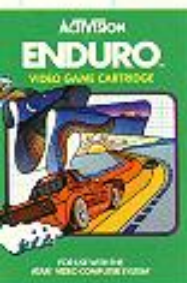
We Put You In The Game!



Activision Challenges Your Every Move

You're about to lift off from Cape Canaveral and land at Edwards Air Force Base, begin the most rigorous event in sports history, ride criss-crossed beams of light into a new dimension, battle relentlessly down the River Of No Return, defend the planet Terra from the most massive spacefortress ever to rule the universe, wage off-the-wall warfare with creepy crawlers, corn gobblers and the masked Mad Bomber! Not to mention encountering military tanks that have run amok and are overtaking the populace, brushing off Mr. Tooth Decay and enduring the road race of the century.

▶ And that's just the beginning. Our designers are creating game experiences to further develop your imagination, endurance, courage, dexterity, and sense of humor. Because at Activision, we want to challenge your every move.



Our Vision For Intellivision®

The extraordinary playability, originality, sound effects and graphics of Activision® are here for Intellivision®. There's Pitfall!™, our smash jungle adventure game, Stampede™, a classic western roundup, Happy Trails™, a "locate the loot" game puzzle, and a massive spacefortress designed to rock the universe in The Dreadnaught Factor.™

Now, we're introducing three fantastic new titles for the Intellivision system. Battle by water with River Raid,™ blast through space with Beamrider,™ and save the crops with Worm Whomper.™

All great fun. All exciting. All by Activision.



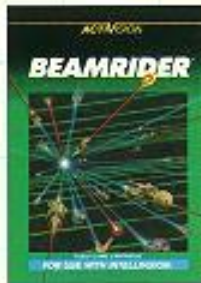
Designed by
Tom Loughry
Available Now!



Designed by
Carol Shaw
Available Now!



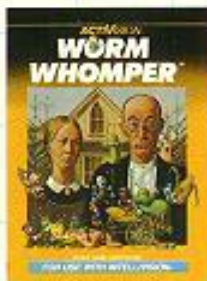
Dog nob #1! That mangy critter Black Bart's robbed the stage-coach from Culver City and all heck's broke loose. Just when you're in hot pursuit, the trail you're ridin' on deadends into the side of the canyon. You've got to figger out another route by moving the puzzle parts to create a new trail, faster than you can say Happy Trails,™ pardner.



Designed by
Dave Rolfe
Available Now!



It's the most terrifying space siege ever to rock the universe! The dreadnaught's approach is awesome to the eye—10,000 times the weight of your tiny hyperfighter, 100 times its size. Your mission is to stop it before it enters your stargate and destroys the planet Terra. And, if you succeed, 100 other dreadnaughts loom on the horizon. Strategy now. Courage forever with the Dreadnaught Factor.™



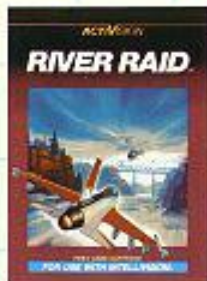
Designed by
Tom Loughry
Available Now!



Welcome to Felton Pinkerton's farm where corn grows high at harvesting time. But, wait! Wave after wave of horrible corn huskers are slithering, sliding, oozing toward your corn crops. The corn must be saved! The worms must be whomped! Run to the shed, grab your B-U-G pesticide and spray. Spray, SPRAY! Worm Whomper.™ Watch what crops up!



An impenetrable shield of light, 99 sectors deep, is encompassing the planet. You, alone, must cruise from beam to beam, casting kraits of laser bolts into white saucers, red zig bombs, yellow chirpers and more! The quest: to penetrate the shield and restore space exploration to the planet. You have the skill! You have the daring! You are Beamrider!™



Designed by
Carol Shaw,
adapted by
Peter Kaminski
Coming Soon!



The enemy has positioned a series of bridges across the river to ensure a supply line. Your orders are to destroy those bridges, and demolish choppers, tankers, and jets that patrol along the waterway. As you advance, the canyon narrows and the enemy gets smarter. Stay alert, the enemy never sleeps. And any mistake you make could be your very last! River Raid.™ Can you make it?



ACTIVISION®

For the dealer nearest you, write:
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